

LAIRON NUNES COSTA

THREE.JS DEVELOPER

CONTACT

📍 Capitão Poço, Brazil

PROFILE SUMMARY

I specialize in Three.js, React Three, and Blender, with strong skills in WebGL. This expertise enables me to create and integrate interactive 3D projects smoothly for the web. I am dedicated to delivering high-quality visual experiences online.

EDUCATION

2012 - 2016

UNIVERSIDADE FEDERAL RURAL
DA AMAZÔNIA

- Bachelor of Science - Computer Science

SKILLS

- Three.js
- WebGL
- Blender
- React three
- 3D Renderer
- 3D Web
- React
- Node.js
- JavaScript

LANGUAGES

- English: Conversational

WORK EXPERIENCE

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2020 - 2024

Senior Three.js Developer

- Spearheaded the development of a cutting-edge 3D visualizer using Three.js and React, providing a dynamic platform for interactive model exploration.
- Existing codebase successfully, implementing best practices and design patterns, resulting in a more maintainable and scalable application.
- Propelled performance improvements by identifying and implementing optimizations, leading to a smoother and more efficient user interaction with the 3D visualizer.
- Applied advanced 3D mathematics to thereby enhancing the accuracy and reliability of the application's data visualization capabilities.

Inside Solutions

2016 - 2020

Three.js/WebGL Developer

- Created a captivating 3D experience using Three.js and React, enabling users to immerse themselves in an interactive storytelling environment.
- Implemented enhancements to the 3D models, optimizing them for compatibility with Three.js, resulting in an engaging and seamless user experience.
- Successfully integrated the interactive 3D experience, effectively showcasing to broad audience and generating increased user engagement and interest.